

**Historical Background**

Per il commento storico, vedi pag. 13 del libretto scenari, gioco base.

**Chartagian OOB:** gallic, liguri, spagnoli e africani; in all a force of some 30.000 men.

**Romans OOB:** The Roman Army was composed of the 4 legio, maybe some 40.000 legionaries .

**Scale:** Each romans unit represent about 1500 infantry or 300 cavalry. Each block represent about 400 infantry or 200 cavalry. Each chartagian unit represent about 1250 infantry. Each block represent about 300 infantry, 200 cavalry and 2/3 elephants.

**War Council**

**Roman Army: (Red Blocks)**

- Leader : Nero
- 9 Command Cards

**Chartagian Army: (Brown Blocks)**

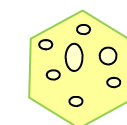
- Leader : Hasdrubal
- 7 Command Cards
- Move first

**Victory**

- 14 Banners X Roman; 12 Banners X Chartagian

**Special Rules**

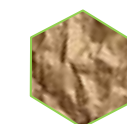
- The River Metauro is impassable.
- Until one of 3 units Gallic Warrior is not attached, which is close or ranged combat, they are NOT active. In any case, the beginning of the 10 th round of Carthage, the units become active. (the 3 units to represent the Carthaginian reinforcements who arrived tired at the camp of Hasdrubal, historically many people of this quota were killed in their sleep ... ..).
- The Roman player at the beginning of the game, can get both units in the red rectangle, off the map. They can enter the map at the beginning of round 5 game Roman, from any hex map in the left sector reported by Roman arrows.
- Elephants always just throw 2 dice, against ALL Roman armies (the two units are about 10 elephants, a small number compared with about 2000 men of a Roman units).



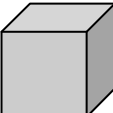
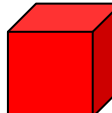
Broken

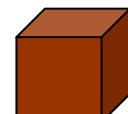
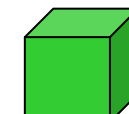


Forest



Hill

Army Composition	
<b>Roman Army</b>	
Leaders	3
Light infantry	8
Light bow	-
Light slinger	-
Auxilia	8
Warrior	-
Medium infantry	8
Heavy infantry	4
Light cavalry	-
Medium cavalry	4
Heavy cavalry	-
Elephants	-
	

Army Composition	
<b>Chartagian Army:</b>	
Leaders	3
Light infantry	-
Light bow	-
Light slinger	5
Auxilia	3
Warrior	4
Medium infantry	6
Heavy infantry	4
Light cavalry	4
Medium cavalry	-
Heavy cavalry	-
Elephants	-
Chariot	-
	

*Leader for Metauro*

